



NEWMAN YOUTH BASKETBALL

HOUSE LEAGUE — DIVISIONAL RULES

FIBA Rules of Play — Game officials are to enforce **FIBA** rules of play for **ALL** divisions with **League Specific Rules** applying

League Specific Rules

NOVICE BOYS

Free-Throw Line — 13' distance (**Modified Distance** — refer to court markings)

Pressing is **NOT** permitted (full court)
Players must **FALL-BACK** to **half court** when defending

Clock Operation — **Running Time Format** (10 x **4**-minute shifts)

- Game clock will **stop**:
 - At the **end** of each **shift**
 - During a **free-throw**
 - During a **time-out** or **player injury**
 - During the **FINAL** minute of the game

Player Disqualification — Player **fouls out** of game upon committing their **5th** foul

Bonus — in effect on the **7th** foul in each **half**; all bonus situations are **2** shots

Court Markings (Key—restricted area & 3-point line) — Federation (**first**); FIBA (**second**) ... depending on lines present in the gymnasium

Possession — **Each shift** will start in the **direction** of the **possession arrow**

Time-Outs — Each team is granted **1** time-out per **game (stop time)**

Time-outs may **only** be requested by a **coach** during any **stoppage** in play (may report to **scorer's table** OR **game official**)

Game Play — All divisions are permitted to play **5 v 5 OR 4 v 4** (at the **discretion** of the **Site Convenor**)

ATOM & BANTAM BOYS

Free-Throw Line — 15' distance (**Standard foul line** markings)

Pressing is permitted (full court) ... players must **FALL-BACK** to **half court** once a lead of **10 points** is established