

Game Day Protocols

☐ Arrive 15 minutes ahead of time
 □ Introduce yourself to the table crew □ Be professional □ Ask names of crew and remember them □ Make sure that the book is being filled out □ Don't take their word for it that they know what they are doing □ Have them prove it – especially with the shot clock
☐ Observe warm-ups from across the floor
 Introduce self to the coaches Ask if they have any questions Ask coaches to deal with jewelry and uniforms (legal garments and tucked in)



Game Day Protocols

☐ Double Header?
Make sure to observe warm-ups
■ R – must fill out a game report on Arbiter
If nothing happened "no unusual events"
If a T or U make sure to add
■ Name
■ What team
■ Number - if player
☐ What happened
☐ Disqualification or Ejection?
Call and/or text Steve - ASAP
Each official must fill out an incident report
☐ These get forwarded to the school board - keep it factual
☐ Print your name on the scoresheet - it must be legible



Throw-in Under 2 Minutes

- ☐ Back Court Throw in under 2 minutes and **offensive** team calls a time out.
 - coach decides to advance the ball to the front court
 - ☐ the ball will stay on the **same side** of the court (table-side or opposite) as to where the throw in was to take place in the back court
 - ☐ If the time out was after the made basket the coach will have the **option** when advancing the ball to what side the ball will come in on (table side or opposite)



CORRECTABLE ERRORS

Category 1 errors may be corrected by the referees if a rule is incorrectly applied.

- •Awarding an unmerited free throw(s).
- •Failing to award a merited free throw(s).
- •Permitting the wrong player to attempt a free throw(s).
- •Directing the wrong player to attempt a free throw(s).
- Erroneously awarding or cancelling of a point(s).
- •Reporting a foul against the wrong player, head coach or team.
- Scorekeeping errors, including:
 - •failing to record or erroneously recording points
 - failing to record or recording a foul against the wrong player, head coach or team
 - •Failing to record or recording a time-out against the wrong team
- •Game clock errors, including malfunctions, in starting or stopping the game clock correctly or in setting the correct time on the game clock.



Correctable Errors

- ☐ Any Correctable error that has occurred **prior** to the 2:00 mark of the 4th quarter must be identified and addressed **prior** to the resumption of play after first stoppage by the referees
- Any Correctable error that has occurred **after** the 2:00 mark of the 4th quarter must be identified and addressed **prior** to the resumption of the next stoppage of play by the referees. If the error occurred and there is no stoppage it would be addressed at the end of the period.



New Mechanic

- ☐ Applies to player in the act of shooting is fouled and decides to make a pass off
- New mechanic that can be used to report this as the reason for the throw in and not a shooting foul
- ☐ Use at the spot of the foul